

Brandon S. Taylor

Digital Composer

(318) 286-1021

vfxdtaylor@gmail.com

www.taylorvfx.com

[EXPERIENCE]

Deutsch LA, Composer — Los Angeles, Ca

March 2016 - June 2017

*Worked on shots involving set extensions and removals, model year updates, 2D/3D camera tracking and projection solve. Grade/Color matching throughout a sequences of shots.

*Complete a show called Crunch Time for Youtube Red. Create a simulated reality using nuke's 3D system and some motion graphic. Created a virtual dance floor, dance floor, and disintegration. Also creates a large dance party using a few shot of dancer and retime and reposition them in the 3d scene.

Mikros Image, Digital Composer — Montreal, Canada

February 2017 - April 2017

* Worked in nuke to comp shot from Maya and Katana. Use position and normals passes to relight scene and characters. Used other passes to help correct render issues in comp.

* Helped others new to comp on working in nuke. Explaining general nuke tools and setting. Create nuke toolset for for common issue that popped up. Also tasked with QC in stereo.

Crafty Apes, Senior Composer — Atlanta, Ga

July 2016 - October 2016

*Worked on Killing Reagan, Doctor Strange, XXX: Return of Xander Cage and Sleepy Hollow (s4).

*Killing Regan involved extensive green screen and rig removal from different reflective surfaces. Had pre-build 3d scenes, Input the scene and changed the 3d camera angle to match the shot and match color and grain.

*On XXX3 worked with shots that need time ramp and clean areas where kronos or Oflow would blend frame and make very harsh frames. Added muzzle flashes and timed with so it creates light flashes on character and objects. Added bullet impacts with dust hits.

Locktix VFX, Composer — Los Angeles, Ca 2015 - 2017

Flower VFX, Composer — Los Angeles, Ca 2015

Deluxe 3D (Stereo D), Composer, — Los Angeles, Ca/London, UK - 2011-2015

Worldwide Fx, Composer — Shreveport, La - 2009-2011

//RESULTS

8 years work in visual effects.

I'm a self starter person. I'm always learning and listen to other to improve myself.

My knowledge and skills comes from the people I've worked with, mistake I made and the passion that I just enjoy in doing this as a my career.

//TOOLBOX

Nuke & NukeX

Mocha Pro

Syntheyes

Photoshop

After Effects

Shutgun

FTrack

Window

Linux

OSX